



# Protecting Kids Online – The Age Appropriate Design Code





# Social media platforms make their money off our attention



How Facebook makes money by targeting ads directly to you The New York Times

You Are the Object of a Secret Extraction Operation



Former Zuckerberg adviser: Facebook's problem is its business model

Washington What Your Data Is Really Worth to Facebook



#### Their products are designed to be addictive

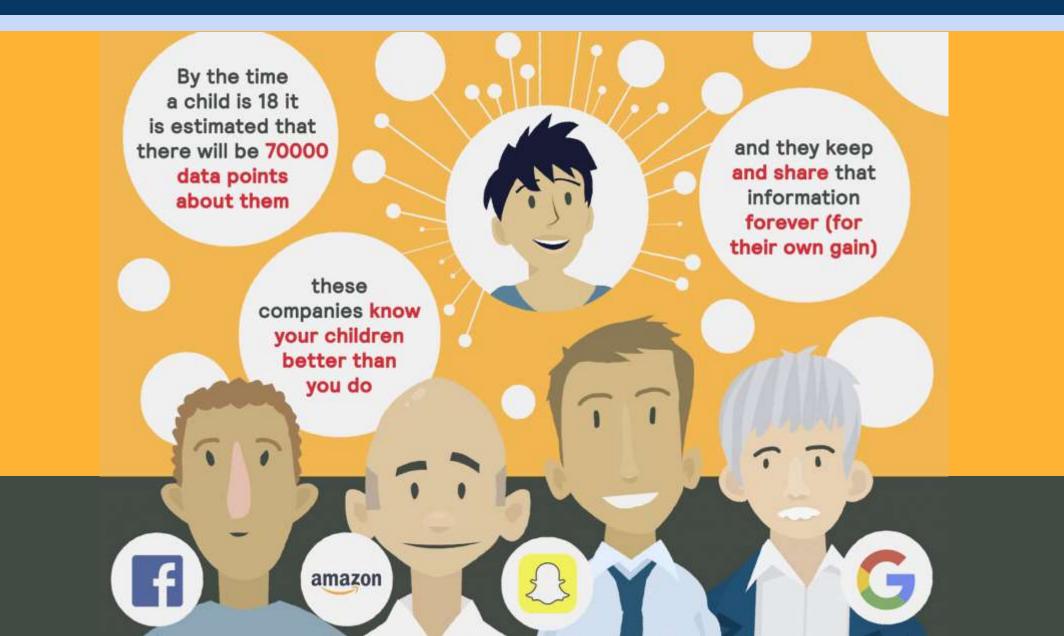
- **Business model is "surveillance advertising."** Platforms generate large profits by tracking us, profiling us, determining what makes us react, and then individually targeting us with ads. They often sell their data to outside advertisers.
- Algorithms are developed to **keep our attention** as long as possible:
  - Developed based on insights from behavioral psychology and gaming research
  - Similar to a casino want to give you some pleasure when you use it, and a small amount of anxiety when you don't
- Platforms don't want us to know how algorithms work
  - Relies on users not fully knowing how their data is being used behind the curtain

Ex-Facebook executive says company made its product as addictive as cigarettes Social media apps are 'deliberately' addictive to users

#### Introduction to the AADC

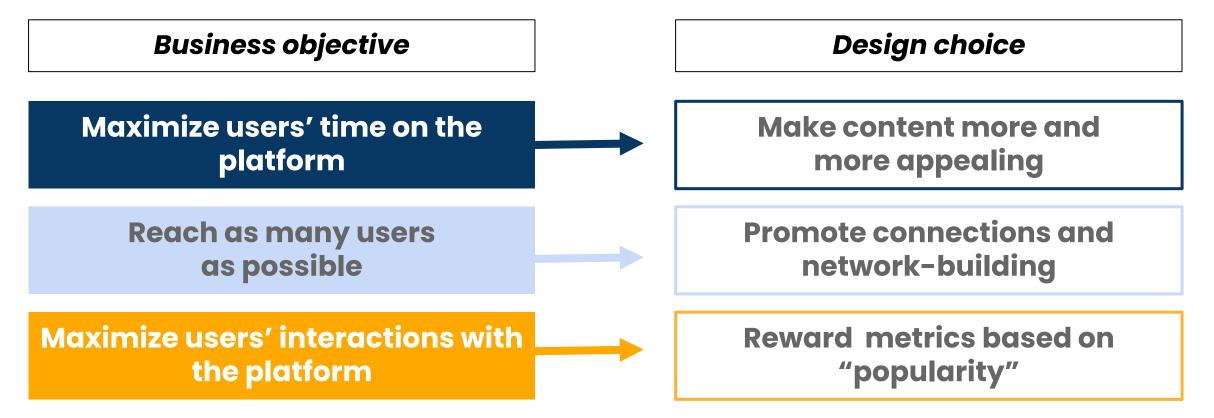








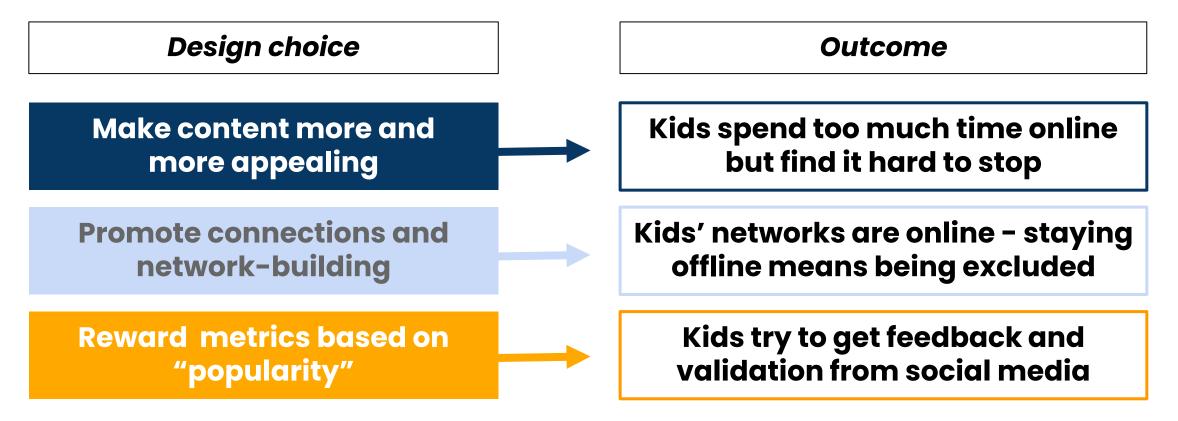








# Harmful design choices create harmful outcomes for kids







#### Social media's core DESIGN puts children at risk

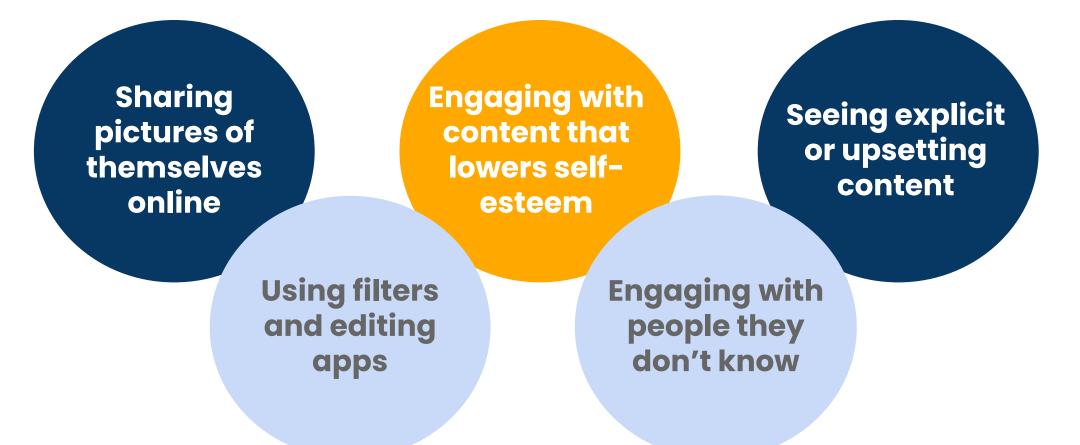
- 5Rights Foundation research found that after creating 10 child avatar accounts,
  ALL were directly messaged by accounts they did not follow.
- This included being added to group chats by strangers with other adults. Within a day of account creation, 14-year-old "Justin" received three solicitations with porn.
- After spending 5 minutes on Instagram for 2 days, 2 accounts were followed by pages that featured racist and derogatory content.





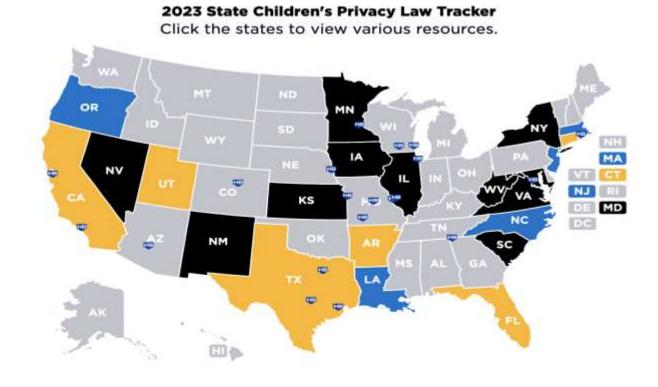


#### The end result: what social media looks like for kids









Navigate to: Select State 🗸

Enacted legislation
 Active legislation
 Did not pass in 2023
 No bill proposed

More than 30 bills in almost 50% of US states. The AADC gets at the design of products to make them safer.

Other approaches include:

- parental consent / controls
- age verification
- platform bans
- enumerated harms
- enhanced data privacy
- design





#### **Online services that comply** with the code will...



give children high privacy settings by default



stop using children's data to target them with detrimental material (i.e., pro-anorexia, self harm)



mitigate harms from features such as autoplay, nudges, excess notifications , and endless feeds



stop tracking children without real-time notice, and making kids' data accessible to others



provide tools, like save buttons, opportunities to quit, child-friendly explanations

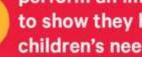


take the LEAST amount of data for the LEAST amount of time and got rid of it at the FIRST OPPORTUNITY



perform an impact assessment

- unless they need it



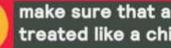
TURN OFF GPS

to show they have thought about children's needs in advance.



8

make choices about their service that prioritize children's best interests over profits



make sure that a child can be treated like a child

#### Introduction to the AADC











# High data privacy by default

"By default" removes the onus on the parent or child to exercise privacy settings on every website.

"High privacy" means strict data minimization requirements, Prohibitions on profiling of children, prohibitions on selling children's data.





#### **Risk-based and Tech neutral**

**Impact assessments:** Platforms to analyze their own products and mitigate risks of material harm to children before online products are offered to the public.

**Platform neutral:** Creates a law that is flexible enough to account for harms both today and into the future. Addresses social media, but also gaming, AI, and what comes next.





### Why It's Good for Businesses

AADC structured to prevent harm rather than punish for harm after the fact.

Liability based on design. We don't have to wait for another child to be harmed.

Platforms that complete an impact assessment have benefit of a 90 day right to cure. "The Age Appropriate Design Code has helped us determine new ways to keep our users safe."

Katie O'Donovan Director of Government Affairs and Public Policy at Google UK





## Why It's Good for Families

Highest privacy settings are by design and default, parents don't have to be the experts or enforcers.

Smarter design changes mitigate harm at all hours of the day or night, across all platform, features and functions.

Protection from harms before they happen by creating safer products from the outset, by design.





### Why It's Good for Children & Teens

Youth are going to be on the internet and find their way onto social media, companies have a responsibility to make their products safe.

Youth can benefit from what the internet has to offer without sacrificing their privacy and are less likely to be harmed.





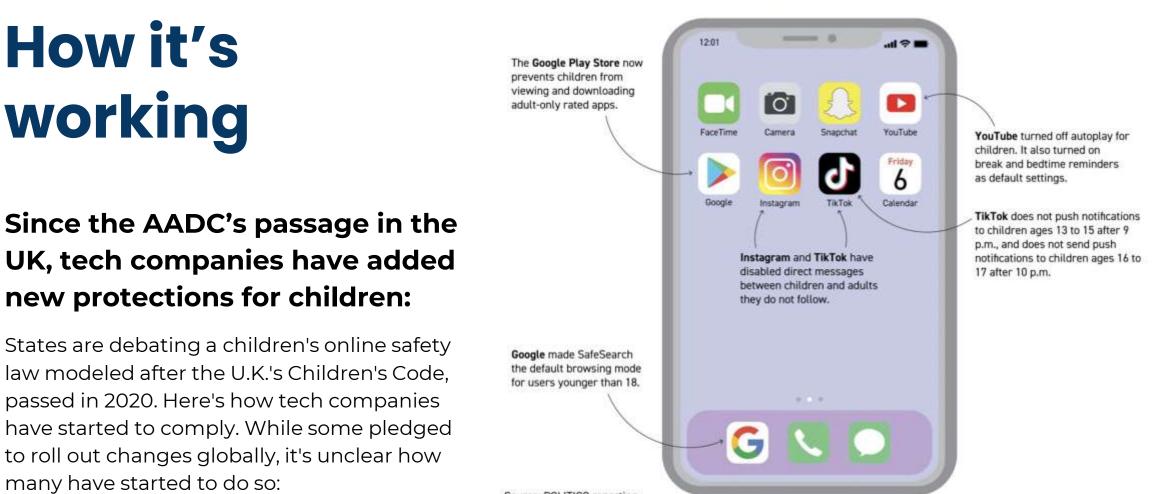


## Why It Works for Legislators

A tested, poven model: in implementation since Sept 2021 in the UK

Provides for an innovation-first, tech neutral framework that will not need constant updates to account for changing landscape How it's

working



Source: POLITICO reporting

5RIGHTS





## **Constitutional challenge to AADC**

4 main arguments: The AADC

Violates the 1st Amendment.
 ...is preempted by Section 230.
 ... is preempted by COPPA.
 ...violates the Dormant Commerce Clause.



1) The AADC is a data protection and design bill, not a content moderation bill.

2) Section 230 only immunizes platforms for liability re third party content, not for their own conduct, as in the AADC.

3) The Ninth Circuit has held that COPPA does not conflict with state privacy law, and therefore doesn't preempt it.

4) Platforms already comply with a patchwork of laws within states and globally. Creating more uniform guardrails makes good sense.





# Why the MN AADC the best of breed bill for kids online safety and data privacy?

I am confident, as an IT professional that understands how products are designed and implemented, as a legislator, that this is the strongest model that we've seen to protect kids online.

The bill is reasonable, sets common rules of the road for industry, it uses practical tools to create better design solutions, it is cost effective as a strategy, logical in its implementation, generous for suspected concerns and its right to cure.

The bill is simple and elegant. It is simply the best solution for business, industry and its the best bill I have seen for parents and kids.